**Key Stage 3 - Unplugged Computing at home lessons**

Lessons for those that do not have computers at home.

Spend 30-45 minutes on each task please.

**Week 1**

Pretend you are a Games Designer - create a story board for a new computer game.

|  |  |  |
| --- | --- | --- |
| Drawings here 1 | 2 | 3 |
| Story description here |  |  |
| 4 | 5 | 6 |
|  |  |  |
| 7 | 8 | 9 |
|  |  |  |
| 10 | 11 | 12 |
|  |  |  |

**Week 2**

Draw below one of the main characters of your computer game. Label their features.

**Week 3**

Create a mindmap below of everything you will need to create your game e.g. people, computer equipment, characters, backgrounds. Add more legs to the mindmap like the example to make it detailed.

 Different things I will

 need to make my game well

**Week 4**

Design the mobile phone of the future. Label the features. Include colours, materials, shapes, new apps etc.

**Week 5**

Design a robot to help you around the house so you can spend more time relaxing. Label its special tools and design.

**Week 6**

Create an app for your mobile phone. An app that you would love to have that does not yet exist. Explain how it works and what it does below.

**Week 7**

Design your own YouTube channel to keep people entertained at home. Choose a name and a purpose. And create a logo to appear in the bottom right hand corner of your videos.

My YouTube channel name will be:

The purpose of my channel is:

Here is my logo design:

**Week 8**

Write a script for your first YouTube video below: