

AQA GCSE Textiles

Practical exam
(10 hours)

Completion of portfolio and submission

Demonstrate and apply knowledge:

The student will independently work through the external exam. The assessment covers knowledge learnt during all 4 units of the course and gives students an opportunity to demonstrate and apply their level of skill and understanding.

Annotated exemplar past paper and NCFE mark scheme.

Exam advice booklet.

Links to all prior learning – specifically units 1,2,3 – How do these link to exam success?

Exam Preparation
Produce Design Portfolio

Introduction of externally set task

Mock exam
(5 hours)
Completion of AO4 for project and submission

Design development AO4

AO2

AO3

AO1

Introduction of project

Final exam project

Evaluative skills (Literacy)
Completion of Brief?
Purpose/impact?
Use of resources?
WWW/EBI?

Demonstrate and apply knowledge:
Use and application of a range of physical and digital design skills and techniques.
Traditional methods and CAD

FedEx

Unit 2 Graphic Design Practice
(30 Hours)

Explore Design Disciplines

Advertising
Packaging
Illustration
Branding
Typography
Communication

Research Recognised Designers

Detailed analysis of existing designers work. How and why do they apply the 6 components of graphic design?

Design Ideas Design Development Final Design

Demonstrate and apply knowledge:
6 components technical skills
processes
equipment
materials
composition

Review

Evaluative skills (Literacy)

Mock exam
(5 hours)
Completion of AO4 for project and submission

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Links to all theory work from Y9

Review: Evaluative skills (Literacy)

Apply knowledge: Respond to a design brief applying knowledge of the 6 components of graphic design.

Demonstrate knowledge: Demonstrate and explain the 6 components of graphic design.

Unit 1 Introduction to Graphic Design
(30 Hours)

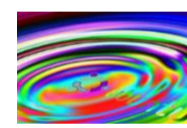
10

Design Brief
Analysis of Design Brief
Initial Designs
Design Development
Final Design
Review

2D DESIGN

Typography

Line tone typography imagery colour composition



Mock Unit Assessment

Demonstrate and apply knowledge: Application of knowledge of line, tone, typography, imagery, colour, composition.

CAD – 2D Design

Packaging

CAD – Solidworks

Possible short projects:
Magazine Covers
Buildings – Artist Impressions
Interior Design
Typography Design
Packaging
Advertising
Prototype Products

Sketching Techniques



Isometric

Perspective

Freehand

CAD - Photoshop

Line/Tone

Visual Steering

Typography

Colour Theory

Health and Safety

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Focused learning including short projects with marking criteria. Building a knowledge base.

Course expectations, requirements & ongoing assessment procedures.